

Game Development Summer Studies

28.5.-14.8.2024

Kajaani University of Applied Sciences

Come and complete 5, 10 or 15 credits of international summer school studies in game development.

During the course you will work in game development teams while learning the objectives and methods of developing commercial games.

You may even have the opportunity to publish your own game or learn how to prototype games fast!

Choose at least one track to complete

- Published Game
- Game Development Competition
- Portfolio
- Rapid Development

Game development labs and computers are available for your use during the course. You can also bring your own laptop. Bringing your own headphones, graphics tablet and other related accessories is recommended.

The course is offered in the open university of applied sciences and you can have it accredited as a part of your studies at your own university.

Requirements

- Previous knowledge of basic programming, production, design or graphics
- Ability to work independently without guidance

Further information

Study related questions:

Lecturer Marika Mustalahti

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International students nominations &

practical matters:

international.office@kamk.fi

Nominations through your school's

international office by April 30th 2024



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